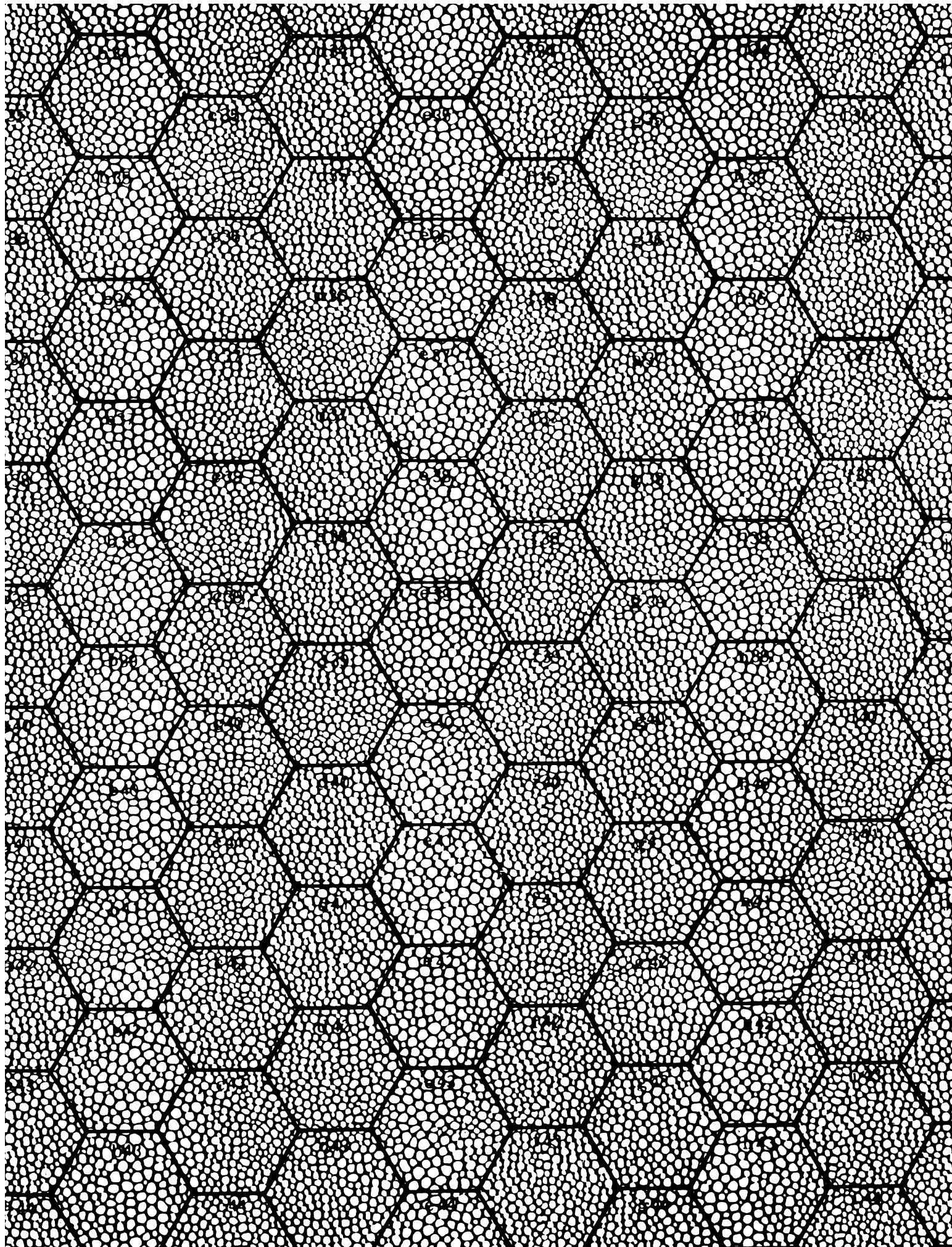


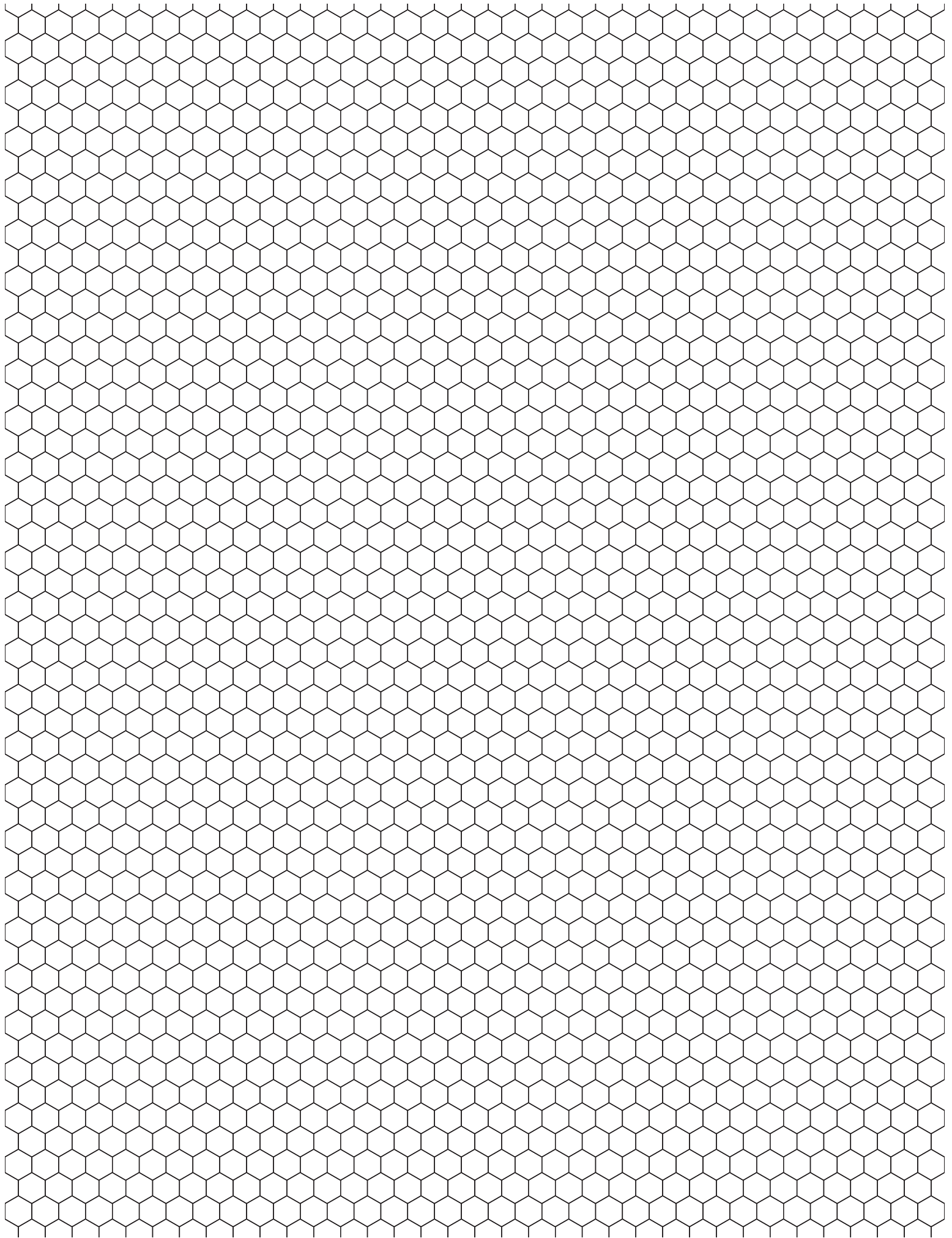
The ENDLESS DUNGEON

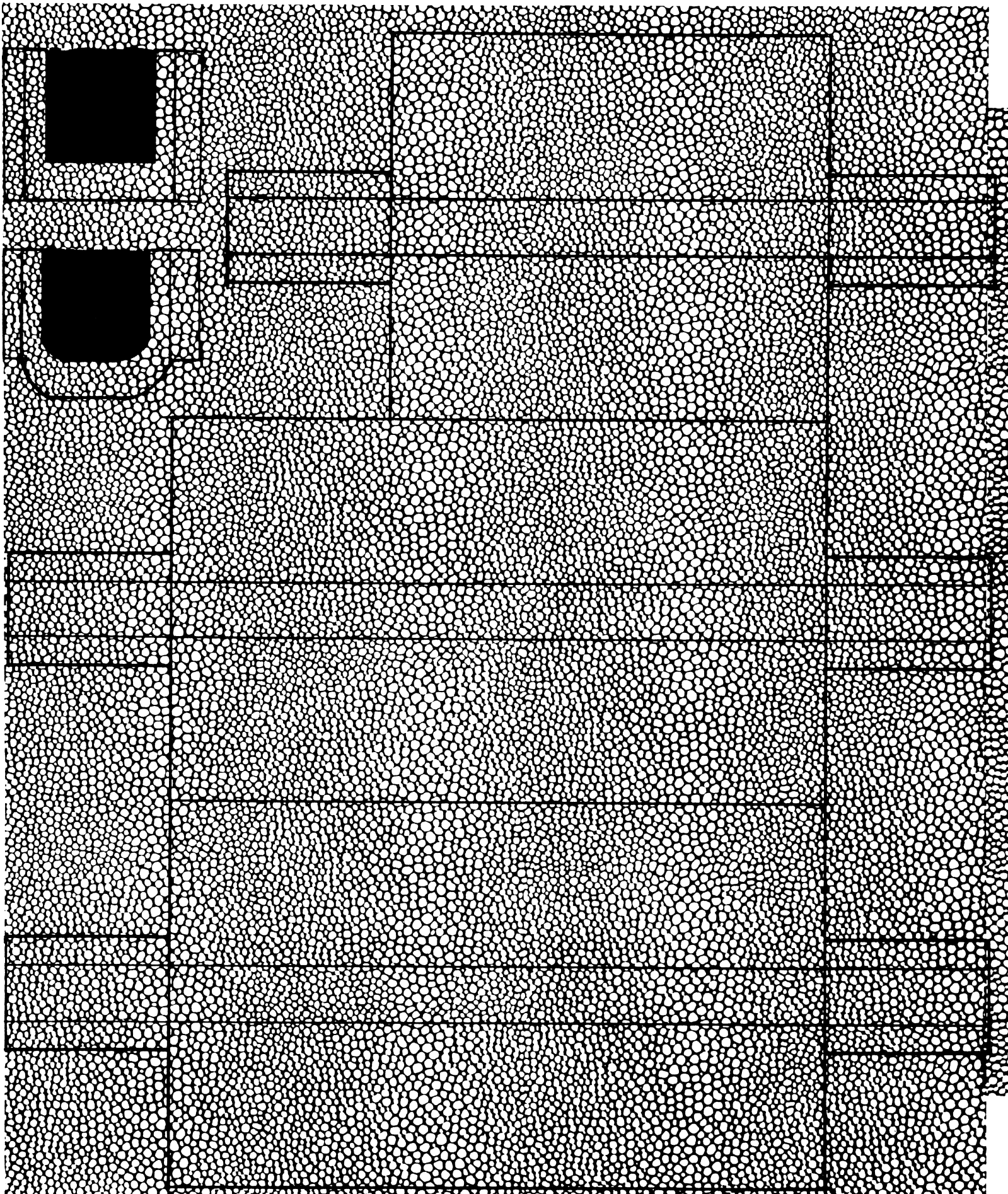
Classic Digital Reprint



WEE WARRIORS* PRODUCTION
*An Imprint of Precis Intermedia







MORE CLASSIC REPRINTS FROM PRECIS INTERMEDIA

Palace of the Vampire Queen

King Arman has offered fabulous riches and land holdings to those who can brave the stronghold of the Vampire Queen and return his daughter to him alive and well. The first commercially-published stand-alone adventure ever produced returns for Original Edition/BX/OSR games. (1976)

THE MISTY ISLES

Expanding on the source material of Palace of the Vampire Queen and The Dwarven Glory, this setting guide describes the nine islands that make up the Misty Isles to inspire your own adventures for Original Edition/BX/OSR games. (1977)

Man, Myth & Magic

Experience the ancient world as seen through the eyes of those who lived it: one filled with magic and sorcery, demons and monsters, and incredible powers and forces that hold the key to the domination of all mankind. Reincarnate as an Egyptian Sorcerer, British Druid, or even an Irish Leprechaun to face the might and mysteries of the ancient world. These are man's greatest adventures. (1982)

SHATTERZONE

After centuries of space travel, colonies sprang in unlikely places, technology improved, and Humans traveled far. Then a vast field of matter and energy was discovered. This beautiful, deadly, and ever-changing shatterzone is a treasure trove of uncountable wealth, albeit one that can demand equal payment in blood. Even more dangerous is the outer frontier beyond the shatterzone. (1993)

THE DWARVEN GLORY

The community of Dwarven Glory was thriving and wealthy until Mortoc and his Ten Orc Tribes invaded. Now the caverns echo in the misty gloom, offering refuge to the forgotten and promise to the adventurer. This follow-up to Palace of the Vampire Queen returns for Original Edition/BX/OSR games. (1977)

SUPERGAME

Watch Out, Super-Villains! This was the first super-powered roleplaying game to utilize a point-based system for determining both prime statistics and powers. Both the Classic Reprint (includes First and Second Editions) and All-New Third Edition are available. (1980)

TIMESHIP

Yesterday you traveled to 600,000,000AD and solved a bizarre murder mystery. Today you watch, amazed, as the merchants of Gomorrah trade in vice and corruption. Tomorrow you will stalk the war-torn streets of Berlin in search of Adolph Hitler. You are a time traveler, and there are no more barriers. (1983)

Bloodshadows

Pulp adventure meets dark fantasy with noir stylings. Humans walk the dark streets of the city alongside demonic breeds and long-dead ghouls. Magic is everywhere, even if just to light a cigarette. Death waits around every corner, and undeath sometimes follows. Classic Reprint, D6 Edition, and All-New Third Edition are available. (1994)

The ENDLESS DUNGEON

The Endless Dungeon is a set of three-dimensional dungeon wall sections ready to be cut and assembled for miniatures play. When assembled, wall sections are free-standing and can be glued or taped to one-inch hex dungeon floor sheets to form dungeon rooms with doorways to suit your needs.

Kit Contains the Following Pages (print as needed):

- Dungeon Wall Sheet
- One-inch Hex Dungeon Floor Sheet
- Master Hex Sheet for planning your dungeon
- Creature Encounter Sheet
- Character Tracking Sheet

To Assemble Dungeon Walls:

1. Cut out wall sections along heavy line.
2. Fold wall sections along light line.
3. Glue or tape ends of wall sections for a three-dimensional dungeon wall.

If arranged with forethought, a geomorphic set of rooms and hallways can be produced that will give you a truly endless dungeon.

CLASSIC DIGITAL REPRINT

First published in 1975, this rare dungeon kit returns. Much of it has been remastered, but the spirit of the original is intact.

Originally Produced by Peter & Judith Kerestan

Original Artwork by Bradley Schenck

Remastered by Brett M. Bernstein

Special Thanks to Jeff Imrie (aka Blackmoor on the Acaem)

©1975, 2020 Precis Intermedia.

Wee Warriors and The Endless Dungeon are trademarks of Precis Intermedia.

All rights reserved.

 **Precis**
INTERMEDIA
WWW.PIGAMES.NET

